MYSTERY MOTIVATOR INTERVENTION

An evidence based method to promote homework completion

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WHAT IS A MYSTERY MOTIVATOR?

Mystery Motivators are incentive systems designed to deliver random rewards for appropriate behaviours.

WHY USE MYSTERY MOTIVATORS?

(a) It is a reinforcement strategy that uses **anticipation** and **surprise** to motivate children to engage in the desired behavior.



(b) This approach decreases the possibility that children will sabotage the program because they do not like the selected reward; and

(a) because the rewards are a mystery, children are less likely to become disappointed and/or frustrated if they do not earn a desired item or activity

<u>Step 1</u>: Create a motivation chart: -



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|---------|----------------|-----------|----------|--------|-------|
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| : | 2 | | | | |
| Monday | Tuesday | Wednesday | Thursday | Friday | Bonus |
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<u>Step 2</u>: Select 1-3 behaviors that you wish to reduce or increase and write out definitions for each in the motivation chart (e.g. "To complete all homework given by teachers for the day").

<u>Step 3</u>: Decide on the minimum behavioral criteria that the child must meet in order to earn a chance to unveil the <u>Mystery Motivator</u> <u>Chart</u> (e.g. all homework turned in; fewer than 2 teacher reminders to pay attention during reading group)



<u>Step 4</u>: Decide how frequently you want your child to be able to earn a reward (a good rule of thumb is to start with a frequency of 3-4 times per week and then to reduce the frequency as child's behaviors improve)





<u>Step 5</u>: Next, **randomly** select as many days of the week on the chart as you plan to reward (e.g. 3-4 times). For each day that you select on the chart, draw a **star** or a **symbol** to signify a reward.

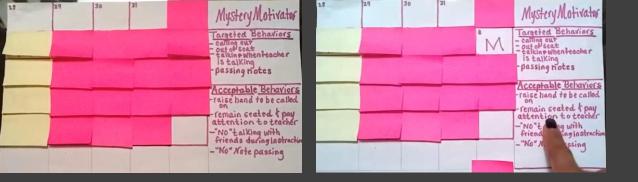


| MYSTERY | (MOTIVA | TOR (HART | | | |
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| | 1 2 3 | | eek of: | | |
| Monday | Tuesday | Wednesday | Thursday | Friday | Bonus |



HOW TO IMPLEMENT?

- Introduce the mystery motivator to your child. Explain that he/she will have the chance to earn rewards for good behavior or homework completion.
- - 2.) Review the behaviors that you have selected with your child (e.g. to complete ALL homework from teachers for the day).
 - 3.) Introduce the Mystery Motivator Chart. Tell him/her that they can earn a chance to remove the post-it on the current day to uncover a possible reward-but only if they first are able to show the appropriat behaviors.



- 1.) Start the Mystery Motivator intervention. At the end of the daily monitoring period, inform your child whether they have earned the chance to reveal in the *mystery of the day*. Let the child reveal the box for the current day.
- 2.) If the star or special symbol appears, the child can select a prize from the prize menu or be awarded with an agreed activity.
- 3.) If the box is **blank**, **congratulate** and **praise** child for their good behaviors. Let them know that they will have another chance to try the Mystery Motivator Chart the next day.

S GET STARTED!

| This coopen is good for: A sleepover party for up to 3 friends! | This coopen is good for: Staying up 30 minutes past bedtime | |
|---|---|--|
| This coopeals good for: Dinner of your choice | This cooperate good for: Movie night! You pick the flick | |
| This coopenis good for: One hour of time alone with mom or dad | This coupon is good for: Getting out of one chore | |
| This coopen is good for: Building a blanket fort | This cooper is good for: Making a batch of your favorite cookies together | |
| This coopen is good for: A cup of hot cocoa | This coopen is good for: Game Night! You choose the game | |

(Optional)

4.) At the end of each week, determine
whether the child has met criteria to
reveal what is in the Bonus Points box.
For example, if the child managed to
reveal ALL the hidden symbols, he/she
can reveal the Bonus Gift/Activity!

JUET STARTED!

Mystery Motivator

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DEMONSTRATIONS

Click on the links below to see demonstrations of the intervention

- 1.) <u>https://youtu.be/kfejW5MzAlg</u>
- 2.) <u>https://youtu.be/G7-CLqOcjhQ</u>
- 3.) <u>ttps://youtu.be/bWbKqOsR5Uo</u>

REFERENCES

- Moore, L.A., Waguespack, A.M., Wickstrom, K.F., Witt, J.C., & Gaydon, G.R. (1994). Mystery Motivator: An effective and time efficient intervention. School Psychology Review, 23, 106-117.
- Madaus, M. M. R., Kehle, T. J., Madaus, J., & Bray, M. A. (2003). Mystery Motivator as an intervention to promote homework completion and accuracy. School Psychology International, 24(4), 369–377.

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